

reiko groß
digital artist

aignerstrasse 6
D-81541 munich

german,
born 30th dez 1985, rudolstadt

+49 (0) 175/1626887
reiko-art@freenet.de

education

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| 1992-2004 | general secondary school qualifying (A-levels) |
| 2004-2006 | graduation as governmentally proofed modeller |
| 2006-2008 | graduation as governmentally proofed product designer at technical college for productdesign in selb/ bavaria |

experience

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| 2006/2007 | trainee as design assistent at porcelain manufacturer flügel, selb |
| 2008 | 6 month trainee as realtime 3d artist at rtt ag, munich |
| 2009-now | working as digital- and compositing artist at rtt ag, munich |

skills

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| programs | adobe photoshop, corel painter, cinema4d, zbrush, autodesk maya with mental ray, rtt deltagen, rhino, eyeon fusion and flash (basics); furthermore all windows standard applications. |
| skills | painting, compositing, retouch and matte painting; full 3d pipeline, including modelling, sculpting, texturing, lighting, shading and complete scene setup. |

achievements

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| 2005/2007 | first positions in different competitions by companys and foundations, including mensa, choke (powerslide) and the danner stiftung. |
| 2008 | “meisterpreis” award of the bavarian government |